Preparing NASA SPoRT Data Sets for the Next Generation of AWIPS

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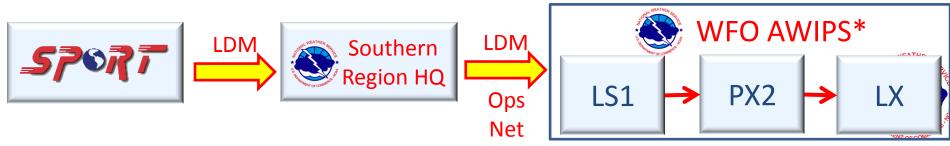






The Existing Paradigm (AWIPS I)

- AWIPS I offers limited flexibility
 - Experimental data that do not match an existing data type (i.e., models, satellite) require heavy modification
 - Example: Total lightning & convective initiation as "models"
 - Even some that do match require significant changes (i.e., NASA Land Information System)
 - SPoRT is likely one of the best at "gaming the system"
- Data flow is complex and has multiple points of failure





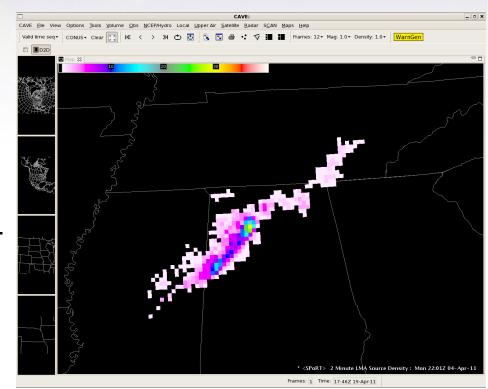
* Subject to OB installs





AWIPS II

- Short-term: looks much like AWIPS I
- Modular, Java-based software ("plug-ins")
 - Everything—including items in the core—is a plug-in
 - Can develop new plug-ins-or modify/extend existing ones--to process and visualize many data types (NetCDF, Grib2, McIDAS AREA, KML, etc.)
 - Existing framework can be easily modified to accept non-baseline data









SPoRT and AWIPS II

- SPoRT chartered an AWIPS II Transition Team in Spring 2010 to prepare for the impending upgrade
 - 2-4 SPoRT team members, HUN ITO & AIM
 - Two testing & development machines at SPoRT, two at WFO HUN (plus HUN ADAM)
- Short-Term Goal: Have all data sets currently in AWIPS I ready for AWIPS II when it is launched
- Long-Term Goal: Leverage enhanced flexibility in AWIPS II to develop new data products and visualizations





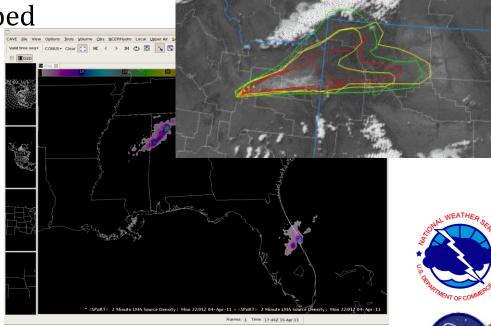


Current Progress

- SPoRT has 3 functional plug-ins (working with OB11.7)
 - Total lightning (North Alabama LMA, KSC LDAR, etc.)
 - UAHuntsville Convective Initiation product
 - MODIS/GOES-derived hot spots and smoke plume polygons

All were ready for 2011
 Hazardous Weather Testbed

- Current project: satellite decoder for MODIS, MODIS-GOES hybrid, RGB & SST composites, etc.
- Some modeling efforts can use the existing AWIPS II decoders as-is with minor adjustments





transitioning unique NASA data and research technologies to operations

Project Benefits

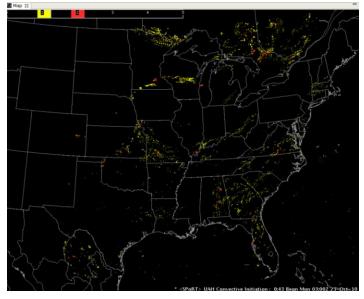
Total lightning plug-in has been the "guinea pig"-enhancing understanding of plug-in structure, database &
storage functions, and visualization options

Accepts new 'lightning variables' with minimal

adjustment

 Easily modified to ingest and visualize UAH-CI

 Source/flash rates are not smoothed like in AWIPS I (instead "interpolated" as an option) leading to better data fidelity



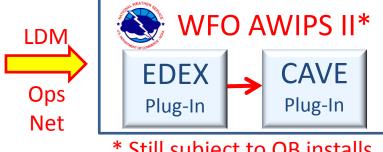






Benefits (continued)

- Hot spot/smoke plug-in became a proof of concept— AWIPS II really can ingest/process many different data types (KML, CSV)
- Visualization plug-ins require a lot of "overhead" (in other words, much must be done from "scratch")...but this allows for a lot of options not previously permitted by AWIPS I
- Data flow becomes much simpler (at least on the WFO side) in AWIPS II









Challenges

- Agency administrative & security regulations occasionally have made it difficult to update the AWIPS development environment running at SPoRT
 - This has created inconsistent version problems
 - Also, software designed to track code does not work across firewalls (thus creating inconsistent version issues with the plug-ins as well)
- "2 steps forward, 1.5 steps back"—each new build features new/changed code within the system, requiring an overhaul of each plug-in each time





AWIPS II OT&E*

* Operational Test & Evaluation

- Two SPoRT partners (Huntsville & Houston) are Tier II OT&E sites
 - These installations have been pushed back until at least November
- The delay has allowed SPoRT to get a better handle on satellite issues...but the versioning issue continues to create problems









Questions?

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Types of AWIPS II Programmers

- Core (a handful of Raytheon employees)
 - The guts of AWIPS II
- EDEX/Ingest
 - Data Handler plugins
- Viz
 - "Resource" developers
- Dialog writer
 - Python
- GFE
 - Scripts





